

# An LP approach for computing depth of penetration in piecewise smooth multibody dynamics

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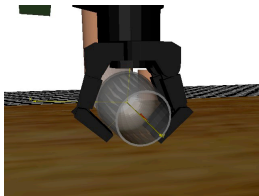
## Application of Rigid Multi Body Dynamics

- RMBD in diverse areas

- ★ rock dynamics
- ★ robotic simulations
- ★ virtual reality
- ★ human motion
- ★ nuclear reactors
- ★ haptics

- VR or Virtual reality exposure (VRE) therapy

- ★ fear of heights
- ★ telerehabilitation
- ★ fear of public speaking
- ★ PTSD



What is the model for such problems: DSEC

$$M(q) \frac{d^2 q}{dt^2} - \sum_{i=1}^m \nu^{(i)} \mathbf{c}_\nu^{(i)} - \sum_{j=1}^p \left( n^{(j)}(q) \mathbf{c}_n^{(j)} + D^{(j)}(q) \beta^{(j)} \right) = k(t, q, \frac{dq}{dt})$$

$$\Theta^{(i)}(q) = 0, \quad i = 1 \dots m$$

$$\Phi^{(j)}(q) \geq 0, \quad \text{compl. to} \quad \mathbf{c}_n^{(j)} \geq 0, \quad j = 1 \dots p$$

$$\beta = \operatorname{argmin}_{\hat{\beta}^{(j)}} \nu^T D(q)^{(j)} \hat{\beta}^{(j)} \quad \text{subject to} \quad \left\| \hat{\beta}^{(j)} \right\|_1 \leq \mu^{(j)} \mathbf{c}_n^{(j)}, \quad j = 1 \dots p$$

$M(q)$  : the PD mass matrix,  $k(t, q, \nu)$  : external force,  $\Theta^{(i)}(q)$  : joint constraints.

- Weak solutions can be obtained with time-stepping: which avoids possible lack of strong solutions (Painleve).
- In addition, time-stepping needs one less derivative compared to piecewise DAE stop-restart approaches.
- But this assumes that the gap functions  $\Phi^{(j)}$  are easy to compute ... is that the case?

## Contact Model

- If we can compute penetration depth  $d$ , then nonpenetration constraint is defined by  $d = \Phi(q) \geq 0$ . Plus, for time-stepping schemes we need derivatives of the penetration depth.
- If the bodies are a sphere of radius  $R$  with center at  $x_S, y_S, z_S$  and the  $z = 0$  hyperplane then the  $d = z_S - R$ .
- For two spheres of radius  $R$   
$$d = \sqrt{(x_{S_1} - x_{S_2})^2 + (y_{S_1} - y_{S_2})^2 + (z_{S_1} - z_{S_2})^2} - 2R.$$
 It is not always differentiable, but may be for small values of penetration.
- But for most other bodies, it is an extremely painful calculation. And how about the case of convex polyhedra, by far the most widely encountered in apps?

## Need to Define and Compute Depth of Penetration

- To avoid infinitely small time steps, say from collisions, then minimum stepsize must exist
- For methods with minimum time step, interpenetration may be unavoidable, thus it needs to be quantified (to limit amount of interpenetration)
- Minimum Euclidean distance good for distance between objects, but not for penetration
- We propose an LP-based approach to compute the penetration depth. We also indicate how to compute “derivatives” which are needed for setting up the time-stepping scheme. Later we compare its theoretical properties with the PD using Minkowski sums

## Polyhedra and Expansion/Contraction Maps

### Definition

We define  $CP(A, b, x_o)$  to be the convex polyhedron  $P$  defined by the linear inequalities  $Ax \leq b$  with an interior point  $x_o$ . We will often just write  $P = CP(A, b, x_o)$ .

### Definition

Let  $P = CP(A, b, x_o)$ . Then for any nonnegative real number  $t$ , the expansion (contraction) of  $P$  with respect to the point  $x_o$  is defined to be

$$P(x_o, t) = \{x | Ax \leq tb + (1 - t)Ax_o\}$$

So we contract the body until it coincides with  $x_o$ , or we extend it to infinity.

## Minkowski Penetration Depth

### Definition

Let  $P_i = CP(A_i, b_i, x_i)$  be a convex polyhedron for  $i = 1, 2$ . The **Minkowski Penetration Depth (MPD)** between the two bodies  $P_1$  and  $P_2$  is defined formally as

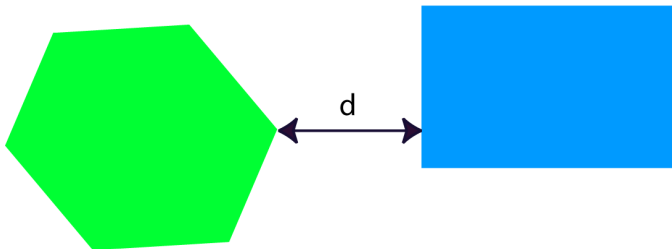
$$PD(P_1, P_2) = \min\{\|d\| \mid \text{interior}(P_1 + d) \cap P_2 = \emptyset\}. \quad (1)$$

## Minkowski Penetration Depth

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## Ratio Metric Penetration Depth

### Definition

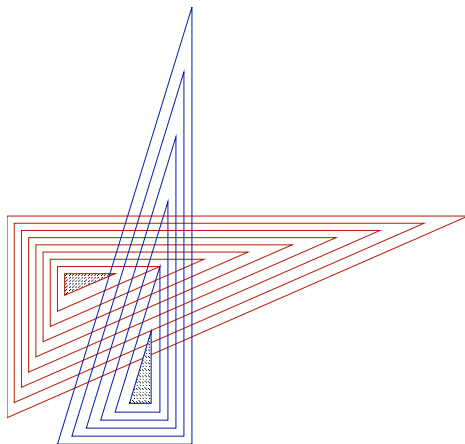
Let  $P_i = CP(A_i, b_i, x_i)$  be a convex polyhedron for  $i = 1, 2$ . Then the **Ratio Metric** between the two sets is given by the LP

$$r(P_1, P_2) = \min\{t \mid P_1(x_1, t) \cap P_2(x_2, t) \neq \emptyset\}, \quad (2)$$

and the corresponding **Ratio Metric Penetration Depth (RPD)** is given by

$$\rho(P_1, P_2) = \frac{r(P_1, P_2) - 1}{r(P_1, P_2)}. \quad (3)$$

## Expansion/Contraction Again



**Figure:** Visual representation of double expansion or contraction

## Metric Equivalence Theorem

**Theorem (Metric Equivalence)**

*Let  $P_i = CP(A_i, b_i, x_i)$  be a convex polyhedron for  $i = 1, 2$ ,  $s$  be the MPD between the two bodies,  $D$  be the distance between  $x_1$  and  $x_2$ ,  $\epsilon$  be the maximum allowable Minkowski penetration between any two bodies. Then the ratio metric penetration depth between the two sets satisfies the relationship*

$$\frac{s}{D} \leq \rho(P_1, P_2) \leq \frac{s}{\epsilon}, \quad (4)$$

*if  $P_1$  and  $P_2$  have disjoint interiors, and*

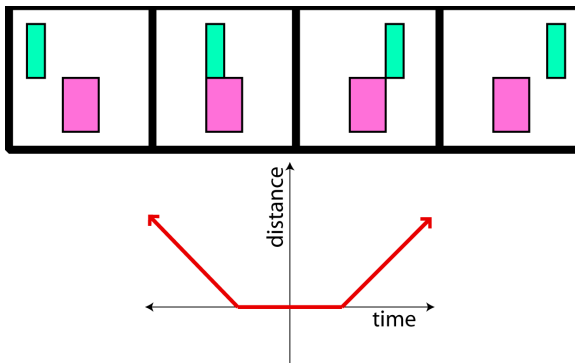
$$-\frac{s}{\epsilon} \leq \rho(P_1, P_2) \leq -\frac{s}{D} \quad (5)$$

*if the interiors of  $P_1$  and  $P_2$  are not disjoint.*

## Significance of the Metric Equivalence Theorem

- Let number of facets of two polyhedra be  $m_1$  and  $m_2$ 
  - Computing PD by using the Minkowski sums:  $O(m_1^2 + m_2^2)$
  - Fast approximation to PD with stochastic method:  
 $O(m_1^{3/4+\epsilon} m_2^{3/4+\epsilon})$  for any  $\epsilon > 0$
  - Solving **linear programming** problem:  $O(m_1 + m_2)$
- $\therefore$  our metric provide us with a **simple way to detect collision and measure penetration** of two convex polyhedral bodies with **lower complexity** and is equivalent, for small penetration, to the classical measure
- $\therefore$  for time step  $h$ , if the MPD is  $O(h^2)$  then **so is** the RPD
- If we were to use a penalty method with explicit time steps (which is the most common approach, but slow), our job would be done! For everything else we need derivatives!

## Nondifferentiability



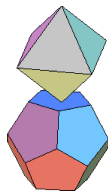
**Figure:** Nondifferentiability of Euclidean distance function

- Therefore even the Euclidean distance is not differentiable.
- Consider piecewise smooth distance function

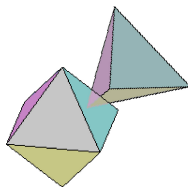
## Basic Contact Unit

Basic solutions (“basic contact units”, BCU) have a geometrical interpretation:  $n+1$  active constraints, at least one from each polyhedron.

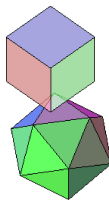
- In 2D: CoF (1,2)      In 3D: CoF(1,3), (nonparallel) EoE (2,2)



**Figure:**  
Corner-on-Face



**Figure:**  
Edge-on-Edge



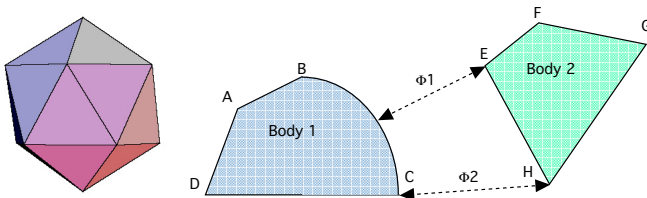
**Figure:**  
Face-on-Face

## Component Functions

- Associate  $m^{\text{th}}$  BCU  $E^{(m)}$  with component function  $\hat{\Phi}^{(m)}$
- We use the restrictions  $P_{E^{(m)}}(x_1, t)$  and  $P_{E^{(m)}}(x_2, t)$
- $\hat{\Phi}^{(m)} = f(r_m)$ , where  $f(t) = (t - 1)/t$  and

$$r_m = \min_{t \geq 0} \begin{cases} \hat{A}_{m_1} R_1^T x - b_{m_1} t \leq \hat{A}_{m_1} R_1^T x_1 \\ \hat{A}_{m_2} R_2^T x - b_{m_2} t \leq \hat{A}_{m_2} R_2^T x_2 \end{cases} \quad (6)$$

and sum of numbers of rows of  $\hat{A}_{m_1}$  and  $\hat{A}_{m_2}$  is  $n+1$ .



**Figure:** Uniqueness and Two Component Signed Distance Functions

## Max of Component Functions

RPD is the **maximum** of component distance functions.

### Theorem

*Suppose  $x_1 \neq x_2$  and let  $P_i = CP(A_{L_i} R_i^T, b_{L_i} + A_{L_i} R_i^T x_i, x_i)$  be convex polyhedra for  $i = 1, 2$  and let  $\{E^{(1)}, E^{(2)}, \dots, E^{(N)}\}$  be the list of all possible BCUs with corresponding component distance functions  $\{\hat{\Phi}^{(1)}, \hat{\Phi}^{(2)}, \dots, \hat{\Phi}^{(N)}\}$ . Then*

$$\rho(P_1, P_2) = \max \left\{ \hat{\Phi}^{(1)}, \hat{\Phi}^{(2)}, \dots, \hat{\Phi}^{(N)} \right\},$$

*where  $\rho(P_1, P_2)$  is defined by (3).*



## Differentiability of the Solution of a BCU

$$r(P_E(x_1, t), P_E(x_2, t)) = \min_{t \geq 0} \begin{cases} \hat{A}_{L_1} R_1^T x - \hat{b}_1 t \leq \hat{A}_{L_1} R_1^T x_1 \\ \hat{A}_{L_2} R_2^T x - \hat{b}_2 t \leq \hat{A}_{L_2} R_2^T x_2 \end{cases} \quad (7)$$

**Theorem**

*For any nondegenerate BCU (any COF or nonparallel EoE) with no common face)  $t$  is infinitely differentiable,  $r(P_E(x_1, t), P_E(x_2, t))$  is **infinitely differentiable** with respect to the translation vectors and rotation angles.*

## Generalized Gradient

### Lemma

$\Phi^{(j)}$  for  $1 \leq j \leq n_B$  is everywhere directionally differentiable. Moreover, the generalized gradient of  $\Phi^{(j)}$  is contained in the convex cover of the gradients of its component functions *except degenerate ones* which are active at  $q$  evaluated at  $q$ .

Note: We use  $\Phi^{(j)^\circ}(q; v) = \limsup_{p \rightarrow q, t \downarrow 0} \frac{\Phi^{(j)}(p + tv) - \Phi^{(j)}(p)}{t}$

## Noninterpenetration Constraints

- When the penetration depth is differentiable (only one component active), we replace  $\Phi^{(j)}(q^{(l+1)}) \geq 0$  by  $\gamma \Phi^{(j)}(q^{(l)}) + h \nabla_q \Phi^{(j)}(q^{(l)}) v \geq 0$ . ( $0 < \gamma \leq 1$ )
- When the penetration depth has multiple components, we replace  $\Phi^{(j)}(q^{(l)}) \geq 0$  by  $\gamma \Phi^{(j)}(q^{(l)}) + h \nabla_q \hat{\Phi}^{(j)(m)}(q^{(l)}) \geq 0$ , for all active BCU ( $m$ ) at contact ( $j$ ), except for the degenerate EoE. It is equivalent to enforcing the inequality for every element of the generalized gradient .
- To allow for relatively large time steps we need to also include the effects of the “almost active constraints” over the generalized gradient.

## Active BCUs $\mathcal{E}$

Include set of **imminently active BCUs** in dynamical resolution.

Determine Set  $\mathcal{E}$  by choosing parameters  $\hat{\epsilon}_t$  and  $\hat{\epsilon}_x$ :

$$\begin{aligned}
 \mathcal{E}_1(q) &= \left\{ m \mid \Phi^{(j)} \leq \hat{\epsilon}_t, j = \text{Bod}(E^{(m)}) \right\} \\
 \mathcal{E}_2(q) &= \left\{ m \mid 0 \leq \hat{\Phi}^{(m)} - \Phi^{(j)} \leq \hat{\epsilon}_t, j = \text{Bod}(E^{(m)}) \right\} \\
 \mathcal{E}_3(q) &= \left\{ m \mid E_x^{(m)} \in CP(A_{L_{m_1}} R_{m_2}^T, b_{L_{m_1}} + A_{L_{m_1}} R_{m_1}^T x_{m_1}, x_{m_1}) + \hat{\epsilon}_x \right\} \\
 \mathcal{E}_4(q) &= \left\{ m \mid E_x^{(m)} \in CP(A_{L_{m_2}} R_{m_2}^T, b_{L_{m_2}} + A_{L_{m_2}} R_{m_2}^T x_{m_2}, x_{m_2}) + \hat{\epsilon}_x \right\} \\
 \mathcal{E}(q) &= \mathcal{E}_1(q) \cap \mathcal{E}_2(q) \cap \mathcal{E}_3(q) \cap \mathcal{E}_4(q)
 \end{aligned} \tag{8}$$

$$\mathcal{A}(q) = \left\{ j \mid \Phi^{(j)}(q) \leq \epsilon_t, j = 1, \dots, p \right\} \tag{9}$$

## Mixed Linear Complementarity Model

Euler discretization of the equations of motion:

$$\begin{aligned}
 M(q^{(l)}) (v^{(l+1)} - v^{(l)}) &= h_l k(t^{(l)}, q^{(l)}, v^{(l)}) + \sum_{i=1}^{n_J} c_\nu^{(i)} \nu^{(i)}(q^{(l)}) \\
 &+ \sum_{m \in \mathcal{E}} \left( c_n^{(m)} n^{(m)}(q^{(l)}) + \sum_{i=1}^{M_C^{(m)}} \beta_i^{(m)} d_i^{(m)}(q^{(l)}) \right)
 \end{aligned}
 \tag{10}$$

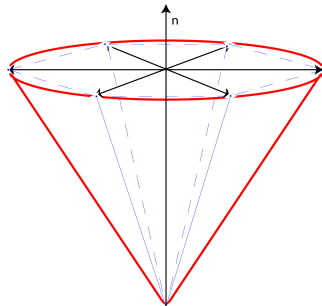
Modified linearization of geometrical and noninterpenetration constraints:

$$\begin{aligned}
 \gamma \Theta^{(i)}(q^{(l)}) + h_l \nu^{(i)T}(q^{(l)}) v^{(l+1)} &= 0, \quad i = 1, 2, \dots, n_J, \\
 n^{(m)T}(q^{(l)}) v^{(l+1)} + \frac{\gamma}{h_l} \Phi^{(j)}(q^{(l)}) &\geq 0 \quad \perp c_n^{(m)} \geq 0, \quad m \in \mathcal{E}.
 \end{aligned}
 \tag{11}$$

## Friction Model

Friction model (usual classical pyramid approximation of friction cone, see Stewart & Trinkle 1995 or Anitescu & Hart 2004):

$$\begin{aligned} D^{(m)T}(q)v + \lambda^{(m)}e^{(m)} &\geq 0 \quad \perp \quad \beta^{(m)} \geq 0, \\ \mu c_n^{(m)} - e^{(m)T}\beta^{(m)} &\geq 0 \quad \perp \quad \lambda^{(m)} \geq 0. \end{aligned} \quad (12)$$



**Figure:** Approximation of Friction Cone

Definition of Measure of Infeasibility

$$I(q) = \max_{1 \leq j \leq p, 1 \leq i \leq n_j} \left\{ \Phi_-^{(j)}(q), \left| \Theta^{(i)}(q) \right| \right\}$$

## Assumptions D1 - D3

**D1:** The mass matrix is constant. That is,  $M(q^{(l)}) = M^{(l)} = M$ .

**D2:** The norm growth parameter is constant:  $c(\cdot, \cdot, \cdot) \leq c_0$

**D3:** The external force is continuous and increases at most linearly with the pos. and vel., and unif. bdd in time:

$$k(t, v, q) = k_o(t, v, q) + f_c(v, q) + k_1(v) + k_2(q)$$

and there is some constant  $c_K \geq 0$  such that

$$\begin{aligned} \|k_o(t, v, q)\| &\leq c_K \\ \|k_1(v)\| &\leq c_K \|v\| \\ \|k_2(q)\| &\leq c_K \|q\|. \end{aligned}$$

Also assume

$$v^T f_c(v, q) = 0 \quad \forall v, q.$$



## Algorithm for Piecewise Smooth RMBD

### Algorithm

Algorithm for piecewise smooth multibody dynamics

- Step 1:** Given  $q^{(l)}$ ,  $v^{(l)}$ , and  $h_l$ , calculate the active set  $\mathcal{A}(q^{(l)})$  and active BCUs  $\mathcal{E}(q^{(l)})$ .
- Step 2:** Compute  $v^{(l+1)}$ , the velocity solution of our mixed LCP.
- Step 3:** Compute  $q^{(l+1)} = q^{(l)} + h_l v^{(l+1)}$ .
- Step 4:** IF finished, THEN stop ELSE set  $l = l + 1$  and restart.

## Main Result

## Theorem

*Consider the time-stepping algorithm defined above and applied over a finite time interval  $[0, T]$ . Assume that*

- *The active set  $\mathcal{A}(q)$  is defined by (9)*
- *The active BCUs  $\mathcal{E}(q)$  are defined by (8)*
- *The time steps  $h_l > 0$  satisfy*  

$$\sum_{l=0}^{N-1} h_l = T \quad \text{and} \quad \frac{h_{l-1}}{h_l} = c_h, \quad l = 1, 2, \dots, N-1$$
- *The system satisfies Assumptions (A1) and (D1) - (D3)*
- *The system is initially feasible. That is,  $l(q^{(0)}) = 0$*

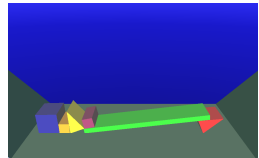
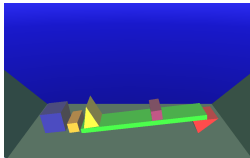
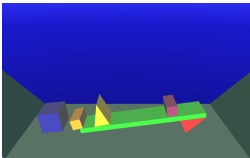
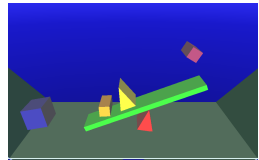
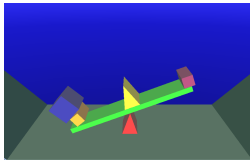
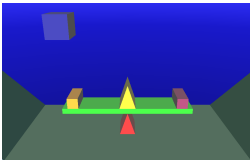
*Then, there exist  $H > 0$ ,  $V > 0$ , and  $C_c > 0$  such that*

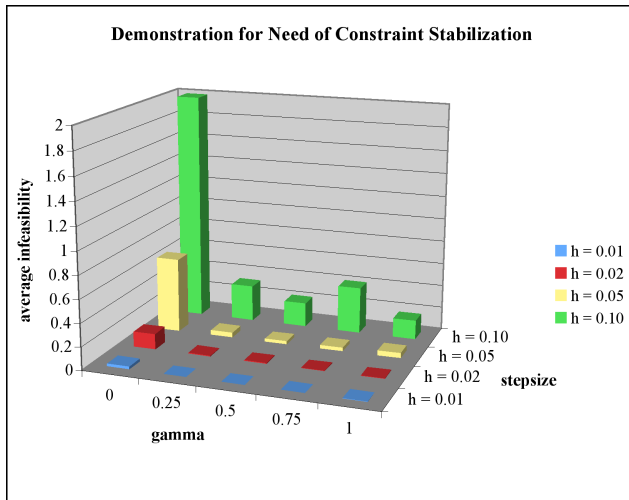
$$\|v^{(l)}\| \leq V \quad \text{and} \quad l(q(l)) \leq C_c \|v^{(l)}\|^2 h_{l-1}^2, \quad \forall l, \quad 1 \leq l \leq N$$

## Consequences of the Theorem

- Algorithm achieves constraint stabilization because the infeasibility is bounded above by the size of the solution. In particular,  $v^{(l+1)} = 0 \Rightarrow l(q^{(l+1)}) = 0$
- Linear  $O(h)$  method yields quadratic  $O(h^2)$  infeasibility
- Velocity remains bounded
- No need to change the step size to control infeasibility
- Solve one linear complementarity problem per step

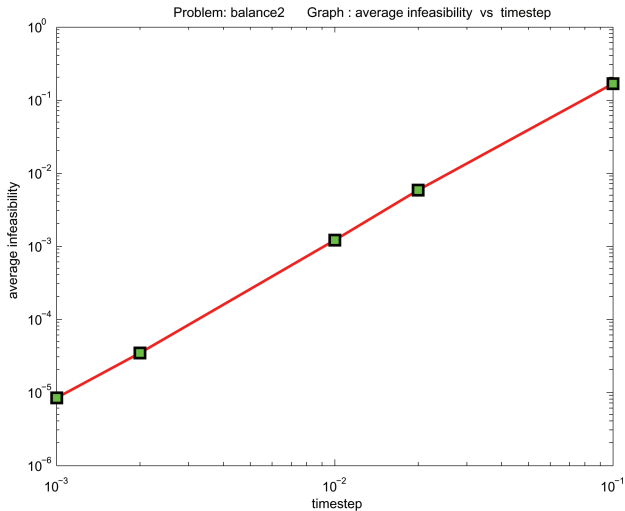
## Six successive frames from Balance2





Smaller stepsize  $\Rightarrow$  smaller average infeasibility  
Constraint stabilization  $\Rightarrow$  smaller average infeasibility

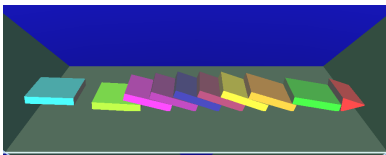
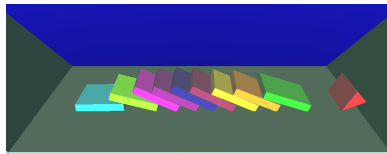
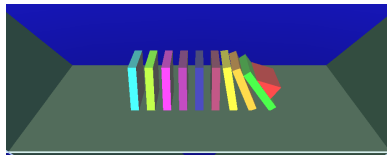
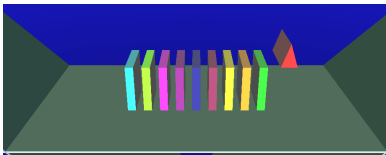
## Balance2



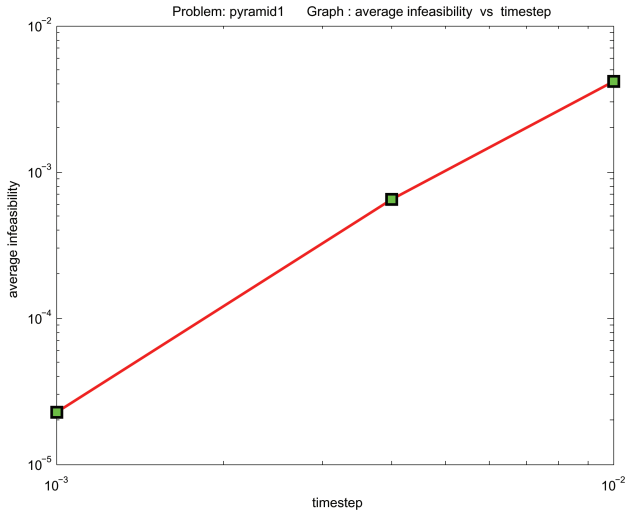
Average infeasibility shows quadratic  $O(h^2)$  nature

## Pyramid1

## Six successive frames from Pyramid1



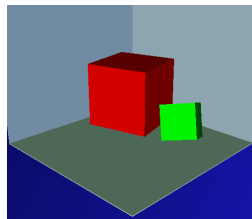
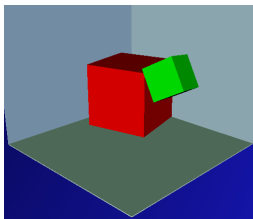
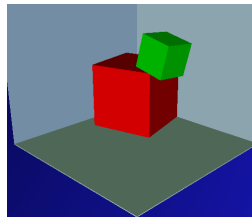
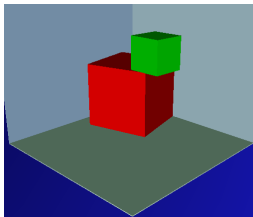
## Pyramid1

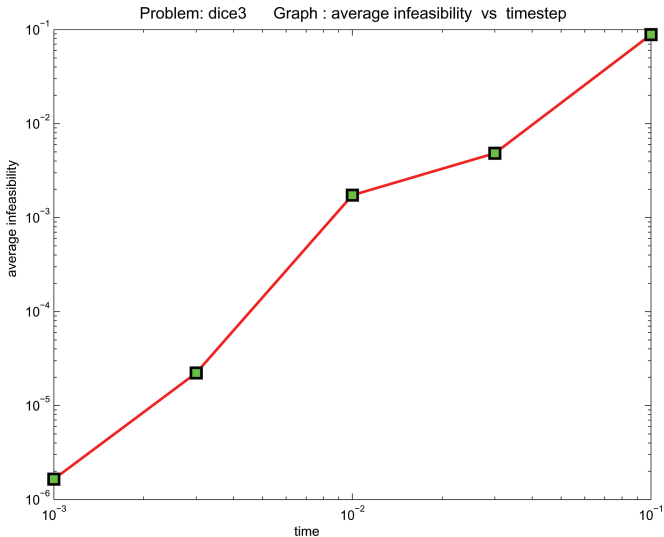


Quadratic convergence of average infeasibility



## Four successive frames from Dice3

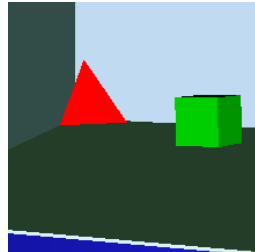
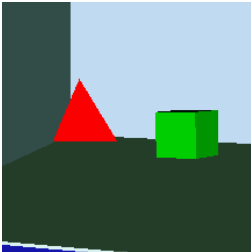
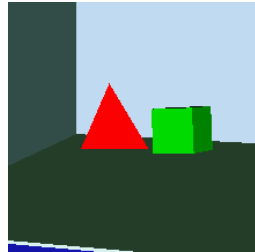
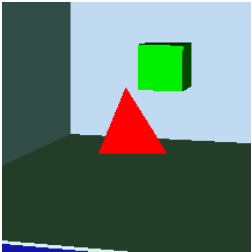




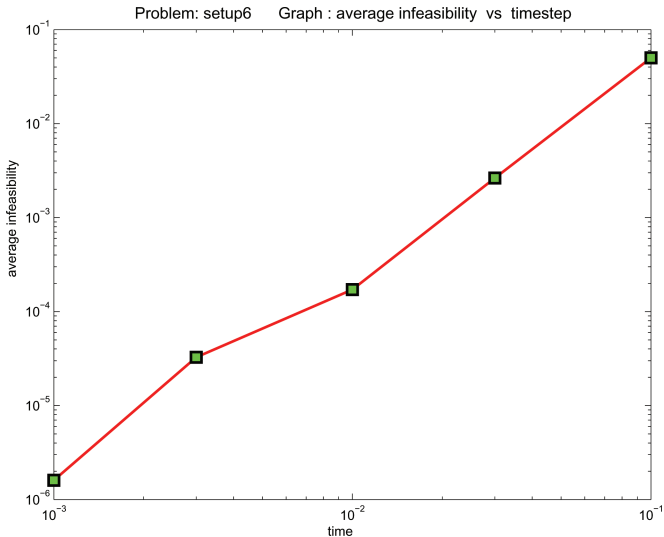
Average infeasibility demonstrates  $O(h^2)$  nature

## Setup6

## Four successive frames from Setup6



## Setup6



Once again, an indication of  $O(h^2)$  convergence

## Conclusions and Future Research

- We have defined an LP based depth of penetration that is equivalent with Minkowski penetration depth.
- The approach has lower complexity than MPD – linear versus quadratic.
- We have shown how derivative information can be used to achieve constraint stabilization.
- Further research is needed to see if it can also be practically made faster.

## Mixed Complementarity and QP Formulation

$$\begin{array}{llllll}
 M^{(l)} v & -\tilde{n} \tilde{c}_n & -\tilde{D} \tilde{\beta} & & = -q^{(l)} \\
 \tilde{v}^T v & & & & = -\Upsilon \\
 \tilde{n}^T v & & & & \\
 \tilde{D}^T v & & & & \\
 & \tilde{\mu} c_n & -\tilde{E}^T \tilde{\beta} & & 
 \end{array}
 \begin{array}{l}
 \\
 \\
 -\tilde{\mu} \lambda \\
 +\tilde{E} \lambda \\
 \\
 \end{array}
 \begin{array}{l}
 \\
 \\
 \geq -\Gamma - \Delta \\
 \geq 0 \\
 \geq 0 \\
 \geq 0
 \end{array}
 \begin{array}{l}
 \perp \\
 \perp \\
 \perp \\
 \perp \\
 \perp
 \end{array}
 \begin{array}{l}
 c_n \geq 0 \\
 \tilde{\beta} \geq 0 \\
 \lambda \geq 0
 \end{array}
 \quad (13)$$

## Mixed Complementarity and QP Formulation

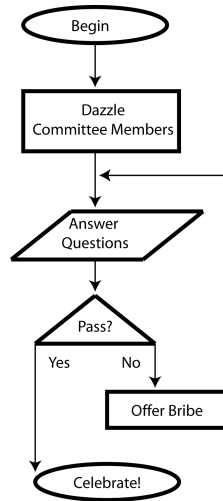
$$\begin{array}{llll}
 M^{(l)} v & -\tilde{n}\tilde{c}_n & -\tilde{D}\tilde{\beta} & = -q^{(l)} \\
 \tilde{v}^T v & & & = -\Upsilon \\
 \tilde{n}^T v & & -\tilde{\mu}\lambda & \geq -\Gamma - \Delta \quad \perp \quad c_n \geq 0 \\
 \tilde{D}^T v & & +\tilde{E}\lambda & \geq 0 \quad \perp \quad \tilde{\beta} \geq 0 \\
 & \tilde{\mu}c_n & -\tilde{E}^T \tilde{\beta} & \geq 0 \quad \perp \quad \lambda \geq 0
 \end{array} \quad (13)$$

Note (13) constitutes 1<sup>st</sup>-order optimality conditions of QP

$$\begin{array}{llll}
 \min_{v, \lambda} & \frac{1}{2} v^T M^{(l)} v + q^{(l)T} v & & \\
 \text{s.t.} & n^{(m)T} v - \mu^{(m)} \lambda^{(m)} & \geq & -\Gamma^{(m)} - \Delta^{(m)}, \quad m \in \mathcal{E} \\
 & D^{(m)T} v + \lambda^{(m)} e^{(m)} & \geq & 0, \quad m \in \mathcal{E} \\
 & \nu_i^T v & = & -\Upsilon_i, \quad 1 \leq i \leq n_J \\
 & \lambda^{(m)} & \geq & 0 \quad m \in \mathcal{E}
 \end{array} \quad (14)$$

## A constraint-stabilized time-stepping approach for piecewise smooth multibody dynamics

- Ratio Metric
- Differentiability
- Constraints and Model
- Algorithm
- Numerical Results
- Accomplishments





## Algorithm for Nearly Active BCUs

### Algorithm

- Step 1:** Solve the dual problem.
- Step 2:** List the active hyperplanes  $H_{1i}, i = 1, \dots, n_1$  and  $H_{2j}, j = 1, \dots, n_2$ .
- Step 3:** Choose appropriate parameter  $\epsilon$ ,
- Step 4a:** Check  $H_{1i}$  with the list of  $\epsilon$  adjacent points of  $H_{2j}$ .
- Step 4b:** Check  $H_{2j}$  with the list of  $\epsilon$  adjacent points of  $H_{1i}$ .
- Step 4c:** Check  $\epsilon$  adjacent edges of  $H_{1i}$  and  $H_{2j}$ .

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  - Step 4c:** Check  $\epsilon$  adjacent edges of  $H_{1i}$  and  $H_{2j}$ .
- Because we do not stop nor reduce time steps, we need to include BCUs that would be active at the next step, thus we use “nearly active” BCUs

## From of Proof

- Proof proceeds similarly to proof in Anitescu & Hart 2004 and used a Theorem in the same paper
- We use [Lebourg's Mean Value Theorem](#) which states that given  $q_1$  and  $q_2$  in the domain of  $\Phi^{(j)}$ , there exists  $q_o$  on the line segment between  $q_1$  and  $q_2$  that satisfies

$$\Phi^{(j)}(q_1) - \Phi^{(j)}(q_2) \in \left\langle \partial\Phi^{(j)}(q_o), q_1 - q_2 \right\rangle.$$

This means that there is some  $\Gamma \in \partial\Phi^{(j)}$  such that

$$\Phi^{(j)}(q_1) - \Phi^{(j)}(q_2) = \Gamma(q_1 - q_2).$$

Here  $\partial\Phi^{(j)}$  is the generalized gradient.